

iTrust Survey

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Nine by Nine

<http://www.ninebynine.net/>
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iTrust

- “The aim of iTrust is to provide a forum for *cross-disciplinary* investigation of the application of trust as a means of establishing *security and confidence* in the *global computing infrastructure*, recognizing trust as a crucial enabler for meaningful and mutually beneficial interactions.”
 - <http://www.itrust.uoc.gr/>
 - (my emphasis)

Goals of this talk

- Reviewing iTrust activity
 - exemplified by conference papers
- Looking for multidisciplinary results
 - what are the contributions from non-computing disciplines?
- What is the overall “shape” of new understanding coming from iTrust work
- System implementation perspective
 - what guidance is offered?

Method

- Read through all main papers in LNCS proceedings of first two public iTrust conferences
 - 48 papers
 - Not including short papers
- Summarize content of each paper
 - attempt to reflect content, not evaluate
- Pick out key themes in each paper
 - subjective, subject to differing views

Method (continued)

- Data collected using Notation3 (a variant of RDF)
 - <http://www.ninebynine.org/iTrust/iTrust-survey.n3>
- *About Notation3:*
 - <http://www.w3.org/DesignIssues/Notation3.html>
 - <http://www.w3.org/2000/10/swap/Primer.html>
- Processed using simple CWM rules
 - <http://www.w3.org/2000/10/swap/doc/cwm.html>
- Reviewed summaries looking for themes

Raw data:

Multidisciplinary themes

- Computing - 39 papers
- Economics - 8 papers
- Legal - 4 papers
- Philosophy - 1 paper
- Logic - 1 paper
- Psychology - 4 papers
- Sociology - 8 papers
- Statistics - 6 papers

Raw data:

Other recurring topics

- Privacy - 4 papers
- Reputation - 12 papers

Raw data:

Computing + topic

- Computing + Economics - 6 papers
- Computing + Legal - 2 papers
- Computing + Philosophy - 1 paper
- Computing + Psychology - 3 papers
- Computing + Sociology - 5 papers
- Computing + Statistics - 4 papers
- Computing + Privacy - 4 papers
- Computing + Reputation - 11 papers

Defining trust

- 23 different definitions found
 - Two economics papers used the same definition!
- Common themes:
 - Subjective
 - Expectation or belief about another's behaviour
 - Related to specific context
 - Risk of trusting behaviour
 - Basis for decision with incomplete information
 - Based on past evidence

Other observations

- Very few papers without a strong computing element
- Many papers about computing with input from some other discipline(s)
- Reputation/recommendation systems lead use of trust in implemented systems
- A strong strand of economic theory informing reputation systems

More general observations

- Conference papers are not the whole story
- Work in logic of trust is not really connecting with systems using trust

Observations about trust

- Computing with trust necessarily (?) ignores many subtleties
- The 1994 PhD thesis of S. Marsh seems to be seminal in computation of trust
- “First transaction” trust is challenging
- Reduced importance of specific identity
- Recommendation/reputation systems
 - consensus to separate trust in some action from trust in recommendation

Some specific observations (1)

- The social aspect of trust is only lightly acknowledged by computing systems
 - cf. Incs2995_266_276, Incs2995_146_160
 - Modelling goodwill, community vs individual benefit?
- Different approaches to trust with and without 3rd party participation
 - cf. Incs2692_17_32, Incs2692_46_58

Some specific observations (2)

- Increased trust may come at the cost of privacy
 - cf. Incs2995_108_119, Incs2995_108_119
- Empirical data concerning human trusting behaviour is patchy
 - cf. Incs2692_165_178, Incs2995_206_220

On the Web

- This presentation (PPT and PDF)
 - <http://www.ninebynine.org/iTrust/iTrustSurvey.ppt>
 - <http://www.ninebynine.org/iTrust/iTrustSurvey.pdf>
- Raw survey data (Notation3 and HTML)
 - <http://www.ninebynine.org/iTrust/iTrust-survey.n3>
 - <http://www.ninebynine.org/iTrust/iTrust-survey.html>
- Survey processing rules (Notation3)
 - <http://www.ninebynine.org/iTrust/TrustRules.n3>
- Processed survey data (Notation3)
 - <http://www.ninebynine.org/iTrust/TrustResults.n3>

Discussion

- Are there other major themes?
- Most results directed to computing professionals?
- Is trust more than just another technique for achieving security?
- Economic/sociological input seems focused on reputation/recommender systems?
- Can/should computing with trust recognize its social subtleties?